

WELCOME TO ISSUE TWO OF STOLEN DATA, THE MAGAZINE AIMED AT ALL ASPECTS OF THE AMIGA SCENE AND BROUGHT TO YOU BY THE TRISTAR/DCS COOPERATION, TOGETHER WITH ANARCHY UK.

I (NOSAH) WOULD LIKE TO THANK EVERYONE WHO HAS TAKEN THE TIME TO WRITE TO KREATOR OR MYSELF WITH COMMENTS ON THE FIRST ISSUE, WITHOUT FEEDBACK FROM THE READERS THIS MAGAZINE WOULD NEVER IMPROVE. SO REMEMBER, WE WANT TO HEAR FROM YOU.

SO, WHAT IS LINED UP FOR THIS ISSUE ??...WELL YOU COULD TAKE A LOOK AT THE PROFILE ON RED SECTOR, IF YOU DON'T KNOW MUCH ABOUT THE GROUP YOU WILL AFTER READING THAT. OR YOU COULD PERUSE THROUGH THE INTERVIEW WITH DEL WHICH TOOK PLACE JUST BEFORE MAYHEM WAS FORMED. FOR THE DEMO FANS AMONGST YOU THERE IS THE DEMO REVIEW PAGE AND FOR THOSE WITH A PROBLEM THERE IS MR DROKK....ALSO THIS MONTH THERE ARE QUITE A NUMBER OF PARTY REPORTS. I'D LIKE TO TAKE THIS OPPORTUNITY TO WELCOME TWO NEW MEMBERS TO DCS...PARSON AND STEVE KNIGHT OF THE MASTERS OF ART WHO ARE BOTH MUSIC CODERS...WELCOME TO THE MACHINE !!!

ON THE DISK MAGAZINE THIS MONTH WILL BE THE SELECTED DEMOS FROM THE DEMO REVIEW PAGE, VARIOUS LETTERS AND ARTICLES, A VISUAL REPRESENTATION OF ALL THE CHARTS FROM THE CHARTS PAGE, MORE GREAT CODING TIPS FROM KREATOR. WE'VE ALSO DECIDED TO PUT MORE TEXT ON THE DISK, SO YOU WILL PROBABLY FIND THE GOSSIP ON THERE AS WELL. KREATOR HAS TOLD ME THAT HE IS GOING TO INCLUDE A PRINT OPTION IN THE MAG TOO, TOGETHER WITH SOME OTHER REFINEMENTS.

I'D LIKE TO MAKE A POINT NOW ABOUT SOME COMMENTS PEOPLE HAVE MADE ABOUT THE CONCEPT OF THIS MAGAZINE....WE ARE NOT TRYING TO DUPLICATE THE CRACKER JOURNAL!!! ANYONE WHO HAS SEEN THE CRACKER JOURNAL WILL KNOW THAT S.D. IS VERY DIFFERANT TO IT. WHEN KREATOR AND MYSELF DECIDED ON THE FORMAT OF THE MAGAZINE WE SAID WE WOULD USE THE PAPER MAG AS A MEDIUM FOR REPORTING. AMUSING, INFORMING, AND JUST GENERALLY TYING ALL ASPECTS OF THE SCENE TOGETHER. THE DISK, IT WAS DECIDED. WOULD BE USED FOR THE MORE VISUAL SIDE OF THE SCENE, WHERE WE COULD SHOW ITEMS WHICH HAD BEEN MENTIONED IN THE PAPER MAG. BUT WHICH PERHAPS THE READER HAD NOT HAD THE

CHANCE TO SEE. IT SEEMED LOGICAL THAT KREATOR WOULD ADD CODING TIPS SINCE HE IS SO GOOD. SO TO THE PEOPLE WHO HAVE ASKED TO SEE MORE TEXT, WE'VE GIVEN YOU A BIT MORE, BUT DO NOT EXPECT TO SEE A DISK FULL OF NOTHING BUT TEXT !!!

NOSAH/DCS

TO RECEIVE YOUR PERSONAL COPY OF STOLEN DATA:

UK......30P + DISK + SAE

OR 75P +SAE

(DON'T FORGET THE SAE)

EURO..... A BANKNOTE CLOSEST TO £1 STERLING TOGETHER WITH A DISK. THIS WILL COVER ALL POSTAGE ETC.

SEND YOUR ORDERS TO 1

NOSAH'

99 ST LUCIA PARK BORDON HANTS GU35 OLD ENGLAND



EDITOR...NOSAH/DCS (PAPER) KREATOR/ANARCHY (DISK)

ARTICLES.NOSAH/DCS
IRATA/RED SECTOR
DEL/MAYHEM
PARSON/DCS
MOLE/ANARCHY
JUDGE DROKK/ANARCHY
GONZO 'N' FREAGLE
/FLASH PROD.

COVER.... BRADY/WOT

DRAWINGS.SILVER/ERRORS
RAPHAEL/ANARCHY
LOD/KNICKERS
FAB/TRILOGY
PARSON/DCS

THIS MONTH:

(NOW MAYHEM)

- Q. HOW OLD ARE YOU.?
- A. 17
- Q. HOW LONG HAVE YOU BEEN IN SAE.?
- A. I HAVE BEEN IN SAE FOR AROUND A YEAR AND A HALF NOW.
- Q. COULD YOU TELL US WHO THE OTHER MEMBERS OF THE GROUP ARE, AND THEIR JOBS.
- A. I AM NOT SURE IF THIS LIST IS UP TO DATE :
 - MANTRA UTILITY CODER.
 FERMI DEMO CODER
 - NEMESIS DEMO AND UTILITY CODING, CRACKING.
 - 4. STORM GOD MAIL AND MODEM TRADING
 - 5. DEL (ME!!) DEMO CODER 6. ANIMAL MAIL TRADER.
 - 7. PRINCE GRAPHICS AND MAIL TRADER. B. ABYSS GRAPHIC ARTIST.
 - 9. DREAM WARRIOR MAIL AND MODEM TRADING. BBS SYSOPING.
 - 10. COMRADE J GENERAL CODING, ORGANISATION. 11. SAGA DEMO CODING.
 - 12. THE JUDGE GRAPHICS AND MUSICIAN. 13. TREMLO DEMO CODING.
 - 14. ALESIS SOUNDTRACKER AND OKTALYZER MUSICIAN.
 - 15. FLASH MAIL AND MODEM TRADING. 16. JRDK90 GENERAL CODING
 - 17. APACHE MAIL TRADING. 18. PETE GENERAL CODING.
 - 19. T.I.W. MAIL TRADING, ARTIST AND ORGANISATION.
 - 20. ED 209 MAIL TRADING 21. DZONE GRAPHICS
 - 22. COSY MAIL TRADER 23. STARR GENERAL CODING & CRACKING.
 - 24. HOBBES TRADER, HARDWARE SUPPLIER.
 - 25. WONKO THE SANE GRAPHICS. 26. DIABLO ARTIST
 - 27. SMURPHOID TRADER 29. ZING MUSIC.
 - 28. POWERCUT MODEM TRADER & SYSOPS.
 - 30. SPEX MUSIC.
- Q. WHAT SORT OF CODING HAD YOU DONE BEFORE YOU GOT ON THE AMIGA.?
- A. WELL, I STARTED YEARS AGO ON THE VIC 20 DOING LITTLE PROGRAMS TO FLASH THE SCREEN ETC. BUT I DIDN'T START SERIOS CODE UNTIL I MOVED ONTO THE CA4 (IN 86). THIS IS WHEN I FIRST STARTED WRITING DEMOS AND GAMES.
- Q. WERE YOU IN ANY GROUPS BEFORE SAE.?
- A. YES, A FEW OF MY FRIENDS AND MYSELF SET UP AN AMIGA/ST GROUP CALLED THE ATARI AMIGA ALLIANCE - BUT IT DIDN'T REALLY TAKE OFF.
- G. COULD YOU GO THROUGH SOME OF THE DEMOS THAT SAE HAVE DONE.
- A. MY FIRST DEMO FOR SAE WAS CALLED #THE WEAPON DEMO*, THIS WAS PRETTY GOOD FOR IT'S TIME (OVER 1 YEAR AGO) BECAUSE IT HAD BIG BOBS MOVING AROUND, AN EQUALISER, WIBBLY LOGOS, AND SOME REALLY GOOD MUSIC.

ANOTHER CLASSIC SAE DEMD (AGAIN CODED BY ME) WAS #WAVELLIZER#. THIS HAD A LOGO STRETCHING AND BENDING AROUND, 2 WACKY SPECTRUM ANALYZERS AND TWO SCROLLY MESSAGES.....NEXT CAME OUR MEGADEMO, THIS WAS CODED BY COMRADE J & MYSELF. IT CONSISTED OF ABOUT 8 OR 9 DEMOS ALL OF PRETTY GOOD QUALITY.

THEN CAME THE BOB RECORD DEMOS & THE SINE INTROS (THERE ARE ABOUT 20 OF THESE).

THE LATEST REALLY GOOD SAE DEMO WAS CODED BY COMRADE J AND WAS CALLED #THE M-U-LATOR DEMO# THIS DEMO STARTED OFF LIKE A ZX SPECTRUM (HENCE THE TITLE) AND WENT INTO A DEMO WITH ALL SORTS OF NICE LITTLE EFFECTS IN.

- Q. THERE IS NO DOUBT THAT THERE IS SOME AMAZING CODING SKILLS IN THE GROUP, ARE ANY OF THE MEMBERS WORKING ON GAMES OR PROGS FOR COMMERCIAL COMPANIES.?
- A. I HAVE ALREADY STARTED TO CODE GAMES ON THE AMIGA, BUT I DON'T WISH TO GIVE TOO MANY DETAILS AWAY. LETS PUT IT THIS WAY, 2 OF MY GAMES (1 FULL PRICE/1 BUDGET) ARE AVAILABLE IN THE SHOPS ALREADY. PETE (ANOTHER SAE MEMBER) HAS PRODUCED A FEW GAMES TOO.
- D. WHAT ARE YOUR FEELINGS ABOUT SOFTWARE PIRACY.?
- A. I PERSONALLY THINK THAT PIRACY ON THE AMIGA IS DISGUSTING AND I HOPE THAAT THE CRACKERS WILL SEE WHAT THEY ARE DOING TO THE AMIGA SOFTWARE SCENE AND DO SCHETHING ABOUT IT. I INTEND TO MAKE MY GAMES WELL PROTECTED IN AN ATTEMPT TO STOP PIRACY BUT I DON'T THINK THIS WILL DO MUCH GOOD. I HOPE THAT FAST WILL DO A GOOD JOB IN CRACKING DOWN ON THESE PIRATES.



- Q. HOW DID YOU BECOME A MEMBER OF SAE.?
- A. I SAW AN OLD MUSIC DISK (AMAZING TUNES) WHICH HAD A CONTACT ADDRESS FOR PEOPLE INTERESTED IN CODING DEMOS ETC.
- Q. HOW DO SAE GO ABOUT SELECTING NEW MEMBERS.?
- A. USUALLY PEOPLE WRITE TO US WITH A DEMO OF THEOR WORK (MUSIC, GFX, CODE) AND A MEMBER OF THE GROUP WILL DECIDE IF THEIR WORK IS OF A HIGH ENDUGH STANDARD FOR SAE!!.
- Q. WHAT'S YOUR OPINION ABOUT THE SORT OF DEMOS APPEARING ON THE SCENE AT THE MOMENT, DO YOU HAVE ANY PARTICULAR DEMOS OR GROUPS THAT YOU LIKE.?
- A. THE DEMOS ON THE AMIGA AT THE MOMENT ARE OF A VERY HIGH QUALITY AND I WISH THERE WERE MORE PEOPLE CODING GAMES. I THINK MY FAVOURITE DEMO WRITERS ARE TRISTAR BECAUSE WHENEVER THEY DO A DEMO (WHICH IS NOT VERY OFTEN), IT IS ALWAYS OF A VERY HIGH STANDARD AND CONTAINS NEW IDEAS ETC. MY FAVOURITE CODER ON THE AMIGA IS DEPECHE (SPREADPOINT !!).
- Q. SAE ARE MEMBERS OF THE MASSIVE ORGANISATION SCOOPEX (WELL, THEY WERE WHEN THIS INTERVIEW WAS CARRIED OUT...ED). COULD YOU GIVE US AN IDEA OF THE SPREAD OF THE GROUP SCOOPEX.?
- A. SCOOPEX HAVE MEMBERS IN A LOT OF COUNTRIES....UK, NORWAY, AUSTRIA, SWEDEN, GERMANY AND FINLAND.
- Q. DO YOU KNOW HOW SCOOPEX CAME ABOUT, I.E. WHO FORMED IT AND WHEN.?
- A. THE GROUP WAS FORMED A LONG TIME AGO AND WAS ORIGINALLY CALLED MEGAFORCE, BUT I DON'T KNOW A GREAT DEAL ABOUT IT'S HISTORY.
- Q. IS THERE A CONTROLLING MEMBER IN SCOOPEX, I.E. SOMEONE WHO PLANS AND LEADS THE GROUP.?
- A. YES, THE GROUP IS CONTROLLED FROM THE AUSTRIAN SECTOR.
- Q. HOW DID SAE BECOME MEMBERS OF SCOOPEX.?
- A. T.I.W. KNEW RANGER OF SCOOPEX AUSTRIA FOR SOME TIME AND ONE DAY HE WAS JUST ASKED IF SAE WANTED TO BECOME SCOOPEX UK.
- Q. WITHOUT COMMITING YOURSELF, COULD YOU TELL US WHICH IS THE BEST SCOOPEX DEMO DONE.?
- A. MY PERSONAL FAVOURITE IS "JUST FILLED" FROM SCOOPEX AUSTRIA, BECAUSE IT WAS THE FIRST DEMO
 TO FEATURE FILLED 3D GRAPHICS IN 50 FRAMES PER SEC. I ALSO LIKE THE LATEST SCOOPEX DEMO
 "SEVEN SINS" BY SCOOPEX FINLAND BECAUSE THE PROGRAMMING IN IT IS EXCELLANT.
- Q. WHAT ARE YOUR PLANS FOR THE FUTURE.?
- A. FIRSTLY, I AM GOING TO STOP CODING DEMOS BECAUSE THEY ARE NOT PROFITABLE ENOUGH. AND SECONDLY, I INTEND TO START EMPLOYING PROGRAMMERS AND WRITING LOTS MORE GAME FOR THE AMIGA AND ST.



GOSSIP FROM THE SCENE



WELL OFF WE GO WITH THE PAGE THAT EVERYONE LOVES TO READ...
HERE IS THE LATEST STUFF THAT HAS COME TO MY EARS SINCE THE
LAST ISSUE.....DCS HAS TWO NEW MEMBERS IN GERMANY, THEY ARE
PARSON AND STEVE KNIGHT (FORMERLY OF THE MASTERS OF ART)....
SCOOPEX FINLAND HAS 3 NEW MEMBERS, THEY ARE ALL EX MEMBERS OF
ANIMATE (DR DMA, DRUCER AND SMITHSON)....SAE HAVE BEEN GOING

THROUGH A BAD PATCH. SEVERAL MEMBERS LEFT RECENTLY TO SET UP A NEW GROUP CALLED MAYHEM AND THEY HAVE ALREADY PRODUCED SOME STUFF, HOWEVER THINGS MAY HAVE BEEN SORTED OUT AND YOU MAY YET SEE A REUNITED AND STRONG SAE, BUT IT ISN'T CLEAR IF THEY WILL REGAIN THE SCOOPEX UK TITLE.... THE LONG AWAITED PAPER MAGAZINE FROM RED SECTOR HAS BEEN RENAMED TO "CRIMINAL". THIS IS DUE TO THE EXISTANCE IN THE PAST OF A MAGAZINE CALLED BUSINESS WHICH WAS RUN BY DOMINATORS A RELEASE DATE FOR THE MAGAZINE STILL HASN'T BEEN ANNOUNCED BUT IT IS IMMINENT.... TRISTAR ARE BEGINNING TO PLAN A BIG PARTY IN GERMANY WHICH WILL TAKE PLACE IN THE NEAR FUTURE. IT'S NOT GOING TO BE COMPUTER DOMINATED, ALTHOUGH IT IS LIKELY THAT THERE WILL BE SOME FORM OF MUSIC COMPETITION. THERE WILL BE A DISCO IN THE EVENING.. IT SOUNDS LIKE IT'S GONNA BE PLANNED ALONG SIMILAR LINES TO A RADWAR PARTY.....SOME MEMBERS OF SILENTS UK HAVE LEFT AND REFORMED. AUTOMATION.... SAE/QUARTEX/SILENTS UK ARE REPORTEDLY PLANNING A PARTY FOR MID MARCH. NO VENUE OR DATES HAVE BEEN MADE PUBLIC....IPEC ELITE/ANIMATE ARE RUMOURED TO BE PLANNING A PARTY FOR AFTER THE CBM SHOW IN JUNE.... SOME GERMAN MEMBERS OF SCOOPEX MAY BE JOINING RED SECTOR (IF THEY PASS THE ENTRANCE TESTS !!!)...THERE IS TALK OF IMMINENT RELEASE OF CHRIS HUELSBECKS NEW SOUND COMPOSER WHICH MAY BLOW ALL OTHERS AWAY..... IMAGE (EX ECLIPSE) JOINED QUARTEX.... 4MAT OF SLIPSTREAM (WHO CODED THE EXCELLANT "REBELLION" MUSIC CONCEPT) HAS JOINED ANARCHY UK AND IS ALREADY VERY ACTIVE (I WONDER HOW MUCH THEY PAID HIM ???)....SONNY (A MEMBER OF THE RULING COMPANY ON C64) HAS JOINED GENESIS PROJECT ON AMIGA...RED SECTOR HAVE A NEW MUSIC COMPOSER AND HE MAY BE RELEASING A NEW SOUND COMPOSER....TRISTAR MAY BE GETTING A NEW CRACKER INTO THE GROUP (RYGAR)....HENDY/DCS IS NOW THE PROUD OWNER OF AN AMIGA SO WATCH OUT FOR PRODUCTS FROM HIM UNDER THE TRISTAR/DCS LABEL SOON....PARANDIMIAS BBS IN THE LONDON AREA HAS (IT WOULD SEEM) BEEN SHUT DOWN BY FAST.... ANARCHY UK HAVE YET ANOTHER NEW MEMBER, HOUND (EX NEUTRON UK) AND I'VE NOW CALCULATED THAT THERE ARE MORE MEMBERS OF ANARCHY UK THAN THERE ARE MUSLIMS LOOKING FOR SALMAN RUSHDIE !!!! ENDEX.



OF NUKEBUSTERS

THIS INTERVIEW WAS ARRANGED BY MOLE OF ANARCHY UK AND WAS CARRIED OUT THROUGH THE POST.

Q. WHAT'S THE AMIGA SCENE LIKE IN NEW ZEALAND ?

A. THE SCENE IS QUITE DIFFERANT HERE FROM ANYWHERE ELSE. THE GAUGE OF HOW GOOD A GROUP IS, IS HOW FAST THEY ARE. THE N.Z. AMIGA USERS DON'T CARE FOR DEMOS OR OTHER CLASSY PRODUCTS. WHICH EUROPEANS SEEM TO LIKE...THEY WANT NEW GAMES ONLY !! OF THE FEW N.Z. GROUPS, ONLY A COUPLE HAVE EVER RELEASED ANYTHING. MOST RIP OTHERS CODE.

D. HOW DID YOU FIRST GET INTO COMPUTERS.?

A. I GOT A '64 IN NOV '84. STARTED TO GET SOME GOOD CONTACTS AND FORMED THE NUKEBUSTERS IN LATE '86. I BOUGHT MY AMIGA IN JULY '87.

G. ROUGHLY HOW MANY CONTACTS DO YOU HAVE. AND WHAT DO YOU LOOK FOR IN A CONTACT (SPEED. SENDINGS, FRIENDLINESS ???)

A. I HAVE ABOUT 95 CONTACTS, JUST UNDER 50 INTERNATIONAL AMIGA CONTACTS. JUST OVER 20 N.Z. CONTACTS AND ABOUT 25 ON THE 64. I AM THE MAIN TRADER/SPREADER FOR THE GROUP SO I HAVE TO GET THIS MANY.

D. APART FROM NUKEBUSTERS. WHO IS YOUR FAVOURITE GROUP OVER THERE ?

A. IT WOULD HAVE TO BE AUSTRALIAN CRACKERS UNITED (ACU). THEY HAVE DOMINATED THE SCENE DOWN UNDER SINCE THE DAY THEY WERE FORMED.

G. HOW MUCH DO YOU FEEL THAT MODEM TRADING HAS TAKEN OVER FROM MAIL TRADING, DO YOU HAVE A MODEM OR DO YOU INTEND GETTING ONE.?

A. MODEM TRADING IS GOOD FOR FAST WARES. BUT ITS GOT TO THE POINT THAT IF NO ONE IN THE GROUP HAS ONE THEN YOU ARE SEVERELY DISADVANTAGED. WE HAVE 2400S AND WE'RE HAPPY WITH THEM.

- G. WHAT IS YOUR FAVOURITE DEMO OF ALL TIME.?
- A. THE JUNGLE COMMAND MEGA DEMO.
- Q. TELL US A BIT ABOUT YOUR PHREAKING ACTIVITIES.
- A. PHREAKING IS REALLY EASY IN NEW ZEALAND. VERY FEW PEOPLE ACTUALLY KNOW HOW TO DO IT. WE USE HARDWARE AND ARE ABLE TO SET UP CONFERANCES. HOWEVER, N.Z. IS A SMALL COUNTRY AND MOST ILLEGAL CALLS ARE INVESTIGATED SO WE MUST BE CAREFUL.
- Q. HOW MANY MEMBERS ARE IN NUKEBUSTERS AND WHERE ARE THEY BASED, WHAT ARE YOUR FUTURE PLANS.?
- A. WE HAVE 4 MEMBERS: BAMBAM (MAIN CODER), BAZ (MUSICIAN), EXPRESS (TRADER). AND MYSELF (MAIN TRADER AND ORGANISER). ALL MEMBERS ARE BASED IN AUCKLAND BUT BAZ MAY SOON BE MOVING TO AUSTRALIA. A FEW DEMOS ARE PLANNED.
- O. WHATS YOUR BIGGEST MOAN ABOUT THE SCENE IN GENERAL AT THE MOMENT.?
- ST PORTS, PEOPLE THAT SELL CRACKS, SOUNDTRACKER TUNES, HEAPS OF DEMOS WITH RIPPED ROUTINES.
- Q. WHAT ARE YOUR PLANS FOR THE FUTURE AND CAN YOU SEE YOURSELF SELLING THE AMIGA FOR ANOTHER MACHINE.?
- A. IN JULY-DECEMBER OF THIS YEAR I'LL BE IN EUROPE TOURING AROUND AND HOPEFULLY VISITING CONTACTS AND GOING TO COPY PARTIES. OF COURSE I'LL BE TOTALLY INACTIVE IN THIS PERIOD. THE AMIGA SCENE IS COMPARATIVELY YOUNG AGAINST THE 64 SCENE SO I COULDN'T SEE MYSELF SELLING FOR DUITE A WHILE.
- O. WHATS YOUR FEELINGS ABOUT LAMERS.?
- A. I HATE THE ONES THAT RIP ROUTINES FROM DEMOS. OR RIP AND CHANGE INTROS. LAMERS THAT ARE JUST LAME DON'T BOTHER ME.
- Q. IF YOU COULD HAVE ANY ONE PIECE OF HARDWARE, WHAT WOULD IT BE.?
- A. A 19200 BAUD MODEM (???)
- Q. FINALLY, IF YOU COULD SEND A MESSAGE TO ALL THE FREAKS AROUND THE WORLD. WHAT WOULD IT BE.
- A. STOP SELLING GAMES COZ IT'S SOOD LAME.!! REMEMBER, WE ALL STARTED OFF TO ENJOY OURSELVES, TRY AND KEEP IT THAT WAY.

PLEASE ADD THIS TO ANSWER 3: IN A CONTACT, EVERYONE LOOKS FOR SPEED BUT SOMEONE WHO IS COOL AND FRIENDLY AND WRITES NICE LONG LETTERS IS ESPECIALLY GOOD.

SEARCHING FOR...

I M SURE YOU WILL HORSE THAT ISSUE 2 OF STOLEN DATA HAS BEEN A TRUE IMPROVEMENT ON ISSUE ONE. THANKS TO EVERYONE WHO HELPED IN ANY WAY TO GET THIS ISSUE SORTED OUT.

BOTH THE DISK AND PAPER MAG IS GONNA GET BETTER AND BETTER. BUT WE NEED YOUR HELP. WHAT WE ARE LODKING FOR IS:

CCOL DRAWINGS (LIKE THE ONE ON THE RIGHT BY FAB/TRILOGY). LETTERS (WHICH CAN BE ABOUT ANY ASPECT OF THE SCENE). ARTICLES (WHICH CAN ALSO BE ABOUT ANY ASPECT OF THE SCENE), WE NEED CODERS TO TAKE UP KREATORS CHALLENGE AND TEST HIS KNOWLEDGE. IF YOU HAVE WRITTEN A NEW UTILITY SEND IT TO EITHER NOSAH OR KREATOR SO WE CAN REVIEW IT AND IT WILL SET A WRITE UP IN THIS MAG. IF YOU THINK YOU CAN SLAPESS THE ARTWORK OF SILVER OR BRADY THEN WHY NOT TRY DRAWING A COVER FOR THE MAGAZINE. REMEMBER WE CANNOT PAY YOU. BUT WE ARE TRYING TO ARODUCE A STYLISH. INTERESTING MAGAZINE JUST FOR THE SCENE WHICH IS AIMED AT YOU. THE AMIGA FREAK.

WE MAKE LITTLE OR NO PROFIT ON THIS MAG. IT IS BROUGHT TO YOU AT THE CHEAPEST PRICE POSSIBLE. WHY NOT CONTRIBUTE AND SEE JUST HOW BIG THIS MAG CAN SECOME. YOU CAN SEND YOUR CONTRIBUTIONS TO NOSAH AT THE ACCRESS ON THE EDITORS PAGE, OR TO KREATOR AT THE ACCRESS BELCH.

4.TERNATIVELY, IF YOU LIVE IN GERMANY YOU COULD SEND TO:
PARSON, PLY 18:26S E. 3200 HILDESHEIM, W.G.

KREATOR
17 CRAUFORD RD
COWLEY
OXFORD
OX4 2RA
ENGLAND



A PROFILE ON RED SECTOR
HERE IS A SPECIAL TREAT FOR ALL THOSE WHO HAVE BEEN
IMPRESSED WITH THOSE GREAT RSI DEMOS BUT WHO KNOW
ABSOLUTELY NOTHING ABOUT THE GROUP.
IRATA AGREED TO SUPPLY A MASS OF INFORMATION TO ME ABOUT
THE GROUP AND I HAVE BEEN ABLE TO PUT TOGETHER A PROFILE ON
RED SECTOR, IN ADDITION TO THIS, THERE IS ALSO AN INTERVIEW

RED SECTOR WAS FORMED LATE '85, EARLY '86 WITH ORIGINAL MEMBERS BEING BILL BEST, MR ZEROPAGE, KANGOL KID AND GREG. IRATA JOINED THE AMIGA SIDE OF THE GROUP IN SUMMER OF '87. THEY STARTED A BBS IN CANADA AND AT THE TIME IT WAS ONE OF THE BEST BOARDS ANYWHERE. THEY ALSO RAN A BOARD FOR BAMIGA SECTOR 1 AND THE FAMOUS KENT TEAM....RED SECTOR WERE ALSO FAMOUS FOR THEIR CONFERENCES.

BY MID 87 RSI WERE CRACKING AND RELEASING STUFF CONSTANTLY. THEIR FIRST INTRO WAS CODED BY ROBERT/HGC. THEY CRACKED LOTS OF STUFF, HERE'S A FEW: SARCOPHASER, KATAKIS +++, RETURN TO ATLANTIS ETC. THEIR FIRST EVER CRACK WAS LEVIATHAN. IN THE EARLY DAYS THEIR DEMOS WERE VERY FEW, LIMITED TO INTROS AND STUFF, BUT RECENTLY THEY HAVE STUNNED THE SCENE WITH DEMOS LIKE MEGADEMO II, FOLLOW ME ETC. THEY HAVE ALSO PRODUCED A NUMBER OF UTILITIES (VIRUSKILLER & BERSERKER TO NAME 2 !!).

MEMBERS OF THE GROUP WHO ARE LONG GONE INCLUDE: MR ZEROPAGE,
KANGOL KID, DOKKEN, DR SOFT, FLASH AND MANY MORE. MOST HAVE
LEFT TO PURSUE OTHER INTERESTS AND WOULD BE ALLOWED BACK IN
IF THEY ASKED.

A CURRENT MEMBER LIST LOOKS SOMETHING LIKE THIS: IRATA, THE PHANTOM, HAWK, TCC, JOHN PLAYER SKULL, DARK, PBA & DAG, TRAXX, CHAINSAW HACKER, MARC, BITARTS, MR CURSOR, ROMEO KNIGHT, GENERAL ZOFF, COMMIE HUNTER, DENNIS, AND NEGATIVE POLARITY.....MOST ACTIVE OF THESE WOULD BE IRATA, HAWK, THE PHANTOM, TCC AND JOHN PLAYER.

IN THE PAST, BOTH MR ZEROPAGE AND IRATA HAVE BEEN BUSTED, CAUSING PROBLEMS FOR THE GROUP.
THERE IS A LOT OF AGE DIFFERANCE IN THE GROUP, WITH MEMBERS LIKE PBA, IRATA BEING 20-24.
WHILST MOST OF THE DEMO CODERS ARE AROUND 18.

CURRENT JOB STATUS IN THE GROUP WOULD LOOK SOMETHING LIKE THIS :

PHREAKING : JOHN PLAYER

WITH IRATA AFTER THIS ARTICLE.

IMPORTING : THE PHANTOM GUILD (718 897 7245)

NEGATIVE POLARITY (517 663 0571)

ORGANISATION, TRADING, PR & NEWSPAPER HANDLING : IRATA.

MUSIC : BITARTS, ROMEO KNIGHT AND TCC.

CODING : MR CURSOR, TCC, PBA & DAG.

GFX : DENNIS, DARK AND TCC.

CRACKING : SKULL AND CHAINSAW HACKER (CANADA)

SUPPLIER : HAWK, COMMIE HUNTER AND TRAXX.

NTSC FIXING : CHAINSAW HACKER.

THE CODERS IN THE GROUP ARE CURRENTLY WORKING ON A WAR GAME, A ROLE PLAYING GAME, AND A STRATEGY GAME. IT IS HOPED THAT THE SOUND PROGRAMMERS WILL BE COMPOSING FOR SOFTWARE HOUSES SOON. MR CURSOR IS ALREADY ACTIVELY INVOLVED WITH THE DOUBLE DENSITY COMPANY, SO HE DOESN'T HAVE TOO MUCH TIME, BUT WATCH OUT FOR SOMETHING FROM HIM SOON.

IT IS DIFFICULT TO SEE THIS GROUP EVER STOPPING !!, AND THEY ARE ALWAYS PUSHING NEW LIMITS ON THE AMIGA. THEY ARE SOON TO START PUBLISHING THEIR OWN MAGAZINE CALLED "CRIMINAL", WITH THE EDITORS BEING IRATA AND MAURICE OF TCC, MAYBE EVEN THE LEGENDARY JEFF SMART WILL DO SOME WORK FOR IT. IF YOU WANNA GET THIS MAG THEN SEND \$2 OR DM3 TO

- RED SECTOR POSTBOX 51
6601 WASSERBILLIG

LIKE STOLEN DATA, THERE IS NO INTENTION TO MAKE A PROFIT FROM CRIMINAL SO THE COST IS JUST TO GUARENTEE A QUALITY MAGAZINE, MAKE SURE YOU WRITE - RED SECTOR - ON THE ENVELOPE



RED SECTOR ARE SEARCHING FOR A CRACKER IN ENGLAND AND ARE ALWAYS ON THE LOOKOUT FOR REALLY GOOD CODERS, IF YOU THINK YOU FIT THE BILL THEN DROP THEM A LINE.

WHAT RED SECTOR PROMISE IN 1990 IS THIS : "WE WILL CONTINUE TO RELEASE QUALITY PRODUCTS, AND WE DON'T CARE IF THE STUFF IS A LITTLE BIT OLD OR NOT, WE WILL NEVER STOP, WILL LIVE FOREVER"

- (C) NO RISK NO FUN !!! RED SECTOR. OK THEN GUYS, HOPE YOU ENJOYED THAT SPOTLIGHT ON RED SECTOR, NOW FOLLOWS THE INTERVIEW WITH IRATA :
- Q. TELL US ABOUT YOUR COMPUTER INVOLVEMENTS SO FAR.
- A. I STARTED ON A C64 IN SPRING 1984 AND JOINED FLASH CRACKING GROUP. THIS WAS A GREAT TIME, MAIL TRADING WITH ALL THOSE GREAT GUYS AND GROUPS LIKE TRIAD, DANISH GOLD, 1001 CREW, BENCOR BROS ETC. WE ENJOYED THE COOL MEETINGS EVERY MONTH AT VENLO BECAUSE NO OTHER COPY PARTIES WERE HELD AT THAT TIME.

EVENTUALLY I STARTED TO MIX WITH GUYS FROM ECA AND SO I BOUGHT AN AMIGA. COOL AND FUNNY TIMES WERE TO FOLLOW, WITH GROUPS LIKE BS1, SKYLINE, ECA, HEADBANGER, HOC, BST AND THE MEGA MIGHTY MOVERS. IT WAS GREAT, BUT TODAY THERE ARE ALSO A

LOT OF LAMERS AND I OFTEN ASK MYSELF...WHY CONTINUE ??. IT WOULD BE NICE TO SEE THE OLD STYLE OF PIRACY COMING BACK...BEING FAIR, HAVING FUN, ALLOWING (AND WELCOMING) COMPETITION AND KEEPING THE QUALITY FIRST.

I'D LIKE TO THANK TCS FOR THEIR BRILLIANT CRACKS AND DEMOS ON THE 64, BENCOR BROS (ADAM & BRETT FOR COOL CONFERANCES), ULTRASOFT, EAGLESOFT (FOR THEIR GREAT POEMS IN THE 64 CRACKS, WHICH HAVE BEEN ADAPTED YEARS LATER BY QUARTEX).

- Q. YOUR AGE ?
- A. 24 CH BERT IN BUTTER TERMINATED BUTTERS ON BEHALF TERMINATED STATES Q. THE BEST EVER CRACKERS ?
- A. MR ZEROPAGE, ONYX, WEETABIX, MR.Z/TRIAD, OMEGA MAN/TCS, HONEY/1001, ECA.
- O. YOUR FAVOURITE GAME. ?
- A. M.U.L.E. FROM ELECTRONIC ARTS.
- Q. COOLEST PHREAKERS.?
- A. EXECUTER, MR COMMODORE, MR MIRACLE, AND OF COZ, OUR VERY OWN JOHN PLAYER.
- Q. YOUR FAVOURITE DEMO CODERS.?
- A. QUADLITE, SPREADPOINT, DEXION, IT, MR CURSOR, KAKTUS & MAHONEY, UNKNOWN/DOC, SMF, TIP, FAIRLIGHT, SCOOPEX.
- Q. WHAT ARE YOUR MUSIC TASTES.?
- A. I LIKE HEAVY METAL (METALLICA, IRON MAIDEN ETC). I ALSO LIKE DEPECHE MODE, JEAN M.JARRE, PET SHOP BOYS, HOUSE MUSIC.
- Q. BESIDES THE COMPUTER, WHAT OTHER INTERESTS DO YOU HAVE.?
- A. I LIKE GOING TO PARTIES, GETTING DRUNK, WATCHING MOVIES, KILLING LAMERS, PLAYING CHESS, JUST GENERALLY HAVING FUN.
- Q. COULD YOU SUM UP WHY RED SECTOR ARE STILL INVOLVED WITH CRACKING.?
- A. JUST TO HAVE FUN, WE LIKE TO SHOW THAT THE BEST CAN SURVIVE FOR YEARS. AND WE LIKE TO SHAME THE GROUPS WHO DO NOTHING BUT COUNT THEIR PROFITS FROM SELLING THE CRACKS.
- Q. WHAT IS YOUR FAVOURITE SLOGAN (NEED I ASK).?
- A. NO RISK, NO FUN ... RED SECTOR #1.
- THE TOT FOR THE . BUT WITCH OUT FOR EAST O. ARE THERE ANY SOFTWARE HOUSES WHICH YOU PARTICULARLY LIKE.?
- A. STARBYTE SOFTWARE, ELECTRONIC ARTS.
- G. DO YOU HAVE ANY PARTICULAR ENEMIES ON THE SCENE.?
- A. YES, ALL RECRACKERS, PARANDIMIA AND STORM.
- Q. ARE THERE ANY HELLOS YOU WANNA SAY TO ANYONE. ?

. A. YOU BET. MARK AND THE REST OF SUBWAY.... DAVE AND THE OTHER OLD COOL DUDES OF DCS....JEFF SMART, THE #1 IN GETTING DRUNK....FLYN FOR BEING A COOL FRIEND ... AND EVERYDNE IN QUADLITE ... SOME USA GREETS TO: SAVATAGE, EAGLE SOFT AND BENCOR BROS.





A. AND FINALLY I WANT TO SAY HELLO TO ALL THESE PEOPLE: MIHA & MAREN, TOMMI, LOEV, NOBBI, TOBI, SUSI, IVONNE, TINA, ILONA & JOCHEN, JEFF SMART, TK, ALL PUBS IN OUR DOWNTOWN, AL IN THE USA, ALL HEAVY METAL FANS, MY MUM AND DAD, ALL RED SECTOR LOVERS WORLDWIDE AND FINALLY ALL RED SECTOR MEMBERS. THE LEGEND CONTINUES.... IRATA/RED SECTOR '90.

THIS PROFILE AND THE INTERVIEW WITH IRATA IS COPYRIGHT STOLEN DATA, HOWEVER IRATA HAS AGREED TO IT BEING PRINTED IN OTHER MAGS, PROVIDED YOU CREDIT THE STOLEN DATA MAGAZINE. (NOSAH/DCS)



UPFRONT/DOMINATORS/TRILOGY PARTY

IT WAS CHRISTMAS TIME, AND THE SNOW WAS SILENTLY FALLING DOWN FROM THE SKY. A VERY SHINY STAR WAS SHOWING US THE WAY TO THIS PLACE, WHICH WE HAD BEEN TOLD WAS OUR DESTINATION. WE TRAVELLED FOR HOURS AND FINALLY WE REACHED A LITTLE DANISH TOWN CALLED RANDERS....THE PARTY HAD BEGUN.!!!

WE CHECKED IN AT A VERY BIG SCHOOL, PAID BOOKR AND COULD NOW SELECT WHERE WE WOULD LIKE TO STAY FOR THE NEXT 5 DAYS (26-30 DEC). WE FOUND A NICE LITTLE CORNER, AND UNPACKED ALL OUR STUFF AND COMPUTERS. NOW WE HAD A LITTLE WALK AROUND TO SEE WHO HAD ARRIVED. UNFORTUNATELY THE PARTY PLACE WAS FILLED WITH STINKING 64S (ONE HALF OF ALL FREAKS WERE ON 64), BUT WE SURVIVED.....BY NOW A LOT OF GROUPS (AMIGA) HAD ARRIVED:

KEFRENS, THE SILENTS, THE WARFALCONS, TRILOGY, DEFJAM, DIGITECH, DEXION. FAIRLIGHT, BS1, SCOOPEX FINLAND, VISION FACTORY.....AND MANY MORE BUT IT'S HARD TO REMEMBER.

NOT MUCH HAPPENED OVER THE NEXT 3 DAYS, AND IT WOULD BE TRUE TO CALL THIS A "CODER PARTY", COZ EVERYBODY WAS CODING AND PREPARING THEMSELVES FOR THE BIG DEMO COMPETITION ON THE LAST DAY, INSTEAD OF SWAPPING AND COPYING NEW STUFF (NOT MUCH WAS RELEASED AT THIS PARTY). ALRIGHT, A LOT OF DANISH XMAS BEERS WERE ELIMINATEDSO THERE WAS ALWAYS NOISE AND FUNNY PEOPLE WALKING AROUND!!!. ON THE 4TH DAY PROMOX OF KEFRENS RELEASED HIS NEW VERSION OF THE SEKA ASSEMBLER, AND IN LESS THAN 5 MINS EVERYONE WAS USING IT (V3.2) AND IT WAS SPREADING LIKE A DISEASE......AFTER A WHILE IF YOU LOOKED AROUND YOU WOULD SEE NOTHING BUT TIRED FACES, WHICH WERE STILL CODING LIKE HELL TO FINISH THEIR DEMO BEFORE THE DEADLINE. AT HALF PAST TWO IN THE MORNING ON THE 5TH DAY, ALL CONTRIBUTIONS TO THE DEMO COMPETITION WERE SHOWN ON A LARGE COLOURSCREEN, CONNECTED TO A STEREO, AND WHEN ALL DEMOS HAD BEEN SHOWN (WHICH TOOK ABOUT 5 HOURS COZ OF ALL THE 64 DEMOS) PEOPLE HAD TO WRITE DOWN THEIR BEST THREE DEMOS.

THE RESULTS.

- 1. DEXION MEGADEMO II DEXION
- 2. RAYTRACING FAIRLIGHT
 - 3. VECTORBALLS REBELS
 - 4. HIT THE ROAD FLASH PRODUCTION

7 MORE DEMOS TOOK PART IN THE COMPETITION, BUT THEY DID NOT REACH A VERY HIGH STANDARD. THAT'S ALL, BUT WE WILL RETURN WITH A REPORT FROM THE DEXION & KEFFENS PARTY 16-18/2/90.



SIGNED GONZO 'N' FREAGLE OF FLASH PRODUCTION 1990 (C)



THE VENLO MEETING FROM THE 19,01,90

HELLO FREAK HERE IS PARSON FROM DCS WRITING FOR YOU THIZ PARTY REPORT AND I HOPE YOU WILL LIKE IT A LITTLE BIT EH ??!! IF NOT THEN GO ON YOUR TOILET AND PLAY WITH YOUR LITTLE DILDO (HAHAH). OK I WILL START NOW !! THE MEETING STARTED AT 11 O'CLOCK IN THE MORNING ON A SUNDAY LIKE EVERY MONTH AND EVERY YEAR !! AT THE ENTRANCE I MUST PAY 5 GERMAN MARKS (BUHH!) AND AFTER THAT I HAD ENTERED THE HALL . I SAW AT THE MEETING GROUPS LIKE: SPHINX, CRAZY, LOTUS, BEASTIE BOYS, ALPHA FLIGHT, WWE, HOTLINE, ACTION, SUCCESS, TLI, F4CG, ATG, PARAMOUNT, BLASTERS, RULING COMPANY, VISION, FALCONS, X-RAX ... AND MANY MORE (THAT LIST WAS FROM THE C=64 !!) LOOSERS !! ON THE COOL AMIGA I SAW ONLY 2 FAMOUSE GROUPS IN VENLO AND THAT WAS TRISTAR (HELLO SASCHA, OLI, MICHAEL AND ALL OTHERS!) AND DCS (HAHAH!).OH, AND I HAD SPOKE WITH AN EX=MEMBER OF VISION FACTORY AND A EX=MEMBER OF THE BAND !! THE 2 COOL SAID TO ME THAT THEY WANT TO WRITE FOR OUR MAG (STOLEN DATA) SOME ARTICLES, LET'S WAIT AND SEE EH ??!! THE ONLY GROUP WHO SPREAD THERE SOME AMIGA STUFF WAS TRISTAR & DCS !! AND ALL LAMERS AND LOOSERS HAD COPIED THE OLD STUFF (HAAHAHH!).AFTER A LONG TALK WITH SASCHA OF TRISTAR I HAD MEET IN VENLO SOME OLD AND GOOD FRIENDS ON THE C=64 LIKE THIS COOL GUYS HERE...ROLAND OF WWE, NILS OF WWE, HEIYO OF SPHINX, STRAIDER OF MANOWAR (OR ORION ??), SPEEDER OF SPHERICAL, PAUL OF ATG... AND MANY MORE !! YO AND SOME MAGS WERE IN VENLO LIKE PIRATES, MAMBA (DISC!), BUSINESS, COCOCC (DISC!), RELAX (DISC!), SEX & CRIME (DISC!). AND SOME DUDES FROM THE SOFTWARE COMPANY "DIGITAL MARKETING" VISTED THE MEETING. I MUST SAID THAT THE STUFF ON AMIGA WAS TOTLY SHIT, ONLY THE LAMERS THERE WERE HAPPY COZ THEY BECAME THE NEW (HOHO!) MEGA DEMO FROM DEXION OR THE MEGA DEMO FROM FLASH PRODUCTIONS (HIT THE ROAD) AND MORE SUCH A THINGS !! BUT ON THE C=64 WERE MORE STUFF TO COPIED !! LIKE THE NEW DISC MAGS AND THE NEW DEMO FROM PARAMOUNT (THE REAL DEMO 2) AND THE NEW DEMO FROM ATG (BATMANIA 2) BUT GAMES WERE SPREAD ONLY 2 OR 3 NEW ONES !! THE GAMES WERE CRACKED FROM ACTION, CRAZY, WWE, LOTUS !! AND SOME LAMERS WANT TO SELL THERE SOME OLD ORGINALS BUT NO ONE BOUGHT THE OLD GAMES (LAAAME!!). THE BEST STUFF ON THE AMIGA WAS OUR DISC MAG (STOLEN DATA) AND THAT IS NO BLOODY JOKKE! MOST OF THE GROUPS LEFT THE MEETING AT 15 O'CLOCK COZ THE PARTY WAS TO LAME AT THE END OF THIS DAY !! AT THE END OF THIS LITTLE REPORT I WANNA SAID THAT THE VENLO MEETING GOES LAMER AND LAMER! MUCH LAMER GROUPS ARE THERE AND THERE ARE NO FIGHTS BETWEEN SPITFIRE AND ANY OTHER FREAK !! AND ON THE AMIGA IS TOTALY SHIT COZ ONLY SOME OLD DADS ARE SITTING IN FRONT OF THERE COMPUTERS AND COPY ALL STUFF WHAT THEY CAN CATCH !! SO I SAID TO YOU ALL OUT THERE DON'T DRIVE ANY LONGER TO VENLO IF YOU ARE A AMIGA FREAK, SAVE YOUR MONEY AND DRIVE TO A COOL PARTY FROM RADWAR OR TRISTAR OR BOUGHT YOU A NEW DISC DRIVE FOR THE MONEY !! IF YOU ARE AN LAME C64 FREAK THEN DRIVE TO VENLO AND COPY SOME DEMOS AND 1000 DISC MAGS !! OK, ENOUGH ABOUT VENLO FOR THIS ISUEE I THINK! LOOK OUT FOR MORE PARTY REPORTS FROM PARSON OF DCS IN 1990 !!! PS: SORRY THAT WE DIDNT SPREAD ANY STUFF FROM DCS ON THE C64 BUT THE PACKET WITH THE STUFF COMES TO LATE IN MY POSTBOX !! C U IN THE NEXT MAG OF STOLEN DATA....









HELLO FANZ AND FRIENDS OF THIS COOL MAG CALLED: STOLEN DATA !! HERE IS PARSON OF DCS WRITING SOME WORDS FOR YOU FROM THE COOL COMPUTER SHOW AND NOT ONLY THE COOLEST, ITS THE BIGGEST COMPUTER SHOW OF THE WORLD !! THIS COMPUTER SHOW HAS THE NAME: CEBIT !! BUT DONT ASKED ME WHY IT CALLED CEBIT ??! YO I WANNA SAID THAT THIS COOL COMPUTER SHOW STARTED AGAIN IN 1-2 MONTH (I DONT NOW WHEN THIS MAG COMES OUT!) AND I WANNA THAT YOU ALL OUT THERE, WILL SHOWED UP TO THIS MEGA COOL COMPUTER MEETING !! THE CEBIT IS EVERY YEAR AND IT IS IN THE MONTH OF MARTZ (MARCH) AT THE CEBIT WILL BE EVERY BIG AND LITTLE COMPUTER COMPANY LIKE COMMODORE (THIS COMPANY HAS THE BIGGEST SHOP AT THE SHOW!) OR ATARI OR SCHNEIDER AND MUCH MORE FIRMS !! THE BIGGEST AND BEST COMPANYS ARE IN THE CEBIT HALL NUMBER 1 AND IN THIS HALL YOU CAN MEET AT THE LAST SUNDAY OF THE CEBIT, THE BEST CRACKER AND DEMO GROUPS OF THE AMIGA AND THE GOOD OLD C=64 !! YO ALL GROUPS SHOWED UP TO THIS PARTY EVERY YEAR !! LAST YEAR (1989) I MEET AMIGA GROUPS LIKE THIS: WORLD OF WONDERS, QUARTEX, PROPHETS AG, BROS, EXACT (NOW TCC OF RED SECTOR), BENCOR BROTHERS (USA!), EXCEPTIONS, MR.CURSOR, X-AMPLE, MEGAFORCE AND MUCH MORE BIG GROUPS !! AND SOME SOFTWARE COMPANYS WERE THERE LIKE THE C=64 COMPANY CALLED: DIGITAL MARKETING !! THE CEBIT AT 10 O'CLOCK IN THE MORNING AND ENDS AT 18 O'CLOCK IN THE AFTERNOON. LAST YEAR WAS AFTER THE CEBIT A COPY PARTY BUT THE PARTY WAS VERY LAME COZ THE MOST COOL GROUPS WENT TO THE RELINE (SOFTWARE COMPANY) PARTY !! WERE YOU CAN GET DRINKS AND FOOT JUST FOR FREE !! BUT THIS YEAR WILL SPREADPOINT ORGANAISING A COPY PARTY (THIS NEWS I BECAME FROM RSI!) AFTER THE END OF THE CEBIT ON SUNDAY !! SO STAY TO TILL THE END OF THE CEBIT ON SUNDAY AND TRAVEL AFTER THE COMPUTER SHOW TO THE GREAT (i hope!?) COPY PARTY !! SO I HOPE I CAN SEE YOU ALL AT THE COOL COMPUTER SHOW IN HANNOVER !!?? PLEASE SAVE YOUR MONEY AND COME TO THIS WONDERFULL SHOW !! I THINK ITS MUCH BETTER THEN A LAME COPY PARTY AND ON THIS DAY YOU HAVE A COOL COMPUTER SHOW AND A COOL COPY PARTY !! OH, YOU CAN NOT SEE ONLY CRACKERS ON THE CEBIT !! YOU CAN SEE THERE THE NEWST PRINTERS, ROBOTS, COMPUTERS, SCREENS, MODEMS, SOFTWARE (MARKT & TECHNIK), DISC DRIVES AND MUCH MORE !! SO STAY THERE OR BE A BIG L A M E R !!! SIGNED: PARSON OF DCS & TRISTAR INC.

IF YOU HAVE ANY QUESTIONS FOR THE CEBIT THEN CALL THIS HOTLINE:

PARSON (MICHAEL): 0049-(0)5066-1498 (please only legal things and for news if you have any one!?)



FOR ALL THE DEMO WORSHIPPERS OUR THERE, HERE IS THE DEMO REVIEW PAGE. THIS IS WHERE DEMOS RELEASED SINCE THE LAST ISSUE OF THE MAG WILL BE LOOKED AT AND IF WORTHY THEY WILL BE RATED AND POSSIBLY INCLUDED ON THE DISK.
THIS PAGE IS BEING DONE BY NOSAH COZ FRAPP AND MYSELF DIDN'T AGREE FULLY ON CERTAIN ASPECTS, I HOPE THERE ARE NO HARD FEELINGS FRAPP. LET'S KICK OFF THEN WITH THE

REVIEWS...

WHAT GOT PICKED

DEMOS WHICH HAVE CLIMBED TO THE TOP THIS TIME.

FOLLOW ME / RED SECTOR.

I KNOW THAT THIS DEMO IS ACTUALLY A BIT DATED NOW, BUT IT WAS RELEASED AFTER ISSUE 1 OF S.D. SO I'VE INCLUDED IT HERE. I WOULD RATE IT MOST CERTAINLY AS ONE OF THE BEST DEMOS RELEASED SINCE ISSUE 1. IT IS UP TO RED SECTOR STANDARDS.

THE GRAPHICS USED IN THE DEMO ARE SUPERB, AND THE SKELETON WHICH IS BECKONING TO YOU OUT OF THE SCREEN IS QUITE STUNNING. OCCASIONALLY AN ANIMATED AIRCRAFT WILL FLY FROM THE HORIZON TO THE FRONT OF THE SCREEN ACCOMPANIED BY APPROPRIATE SOUND EFFECTS. THERE IS A LARGE R.S. LOGO AT THE TOP OF THE SCREEN WHICH CAN BE TOGGLED OUT TO REVEAL THE OBLIGATORY SCROLL TEXT. ONE OF THE MAJOR POINTS ABOUT THIS DEMO IS THE MUSIC COMPOSED BY ROMEO KNIGHT, IT'S BRILLIANT AND VERY ATMOSPHERIC. CHECK THIS DEMO OUT, IT'S ON THE DISK.

VECTORS 1990 / REBELS.

FIRST OF ALL I THINK IT IS ONLY RIGHT TO SAY THAT THE SIMILARITY BETWEEN THIS DEMO AND SEVEN SINS FROM SCOOPEX FINLAND IS VERY NOTICEABLE. EVEN THE MUSIC IS SIMILAR. HOWEVER, I STILL HAVE TO SAY THAT IT IS A WORTHY PIECE OF WORK, WITH SOME IMPROVEMENTS MADE OVER THE DEMO IT IS EMULATING. THERE IS OUTSTANDING USE OF BOBS AND VECTORS, INCLUDING A REALLY NICE SCREEN OF BOBS WHICH MAKE UP A SOLAR SYSTEM, VERY COLORFUL TOO. ALL DISPLAYS ARE IMPOSED OVER THE ALL TOO OFTEN PRESENT STAR FIELD, WITH THE SCREEN SIZE BEING REDUCED SLIGHTLY BY THE INTRODUCTION OF TWO GREY COLOUR BARS. IN THIS DEMO, THE BOBS/VECTORS ARE NOT FADED OUT AS THEY CHANGE. INSTEAD A NICE TOUCH HAS BEEN ADDED WHERE THE LOWER COLOUR BAR MOVES UP TO WIPE THE SCREEN CLEAR AND THEN LOWERS TO REVEAL THE NEXT ROUTINE..NICE. THE MUSIC ISN'T TOO GREAT, BUT IT'S A GOOD DEMO.

THE ROOM / FAIRLIGHT.

QUITE A NOVEL DEMO I THOUGHT. A GREAT TUNE IS PLAYING WHILE YOU WATCH SOME RAYTRACING DONE IN THE CENTRE OF THE SCREEN (THE ROOM) ABOVE AND BELOW THIS IS AN UNUSUAL "RIPPLE" EFFECT. I DON'T KNOW WHAT IT IS, I JUST LIKE IT.

OTHER NOTABLE DEMOS

WELL, THERE HAVE BEEN QUITE A NUMBER OF DEMOS RELEASED RECENTLY, HERE ARE SOME OF THEM.....
MEGADEMO/PREDATORS.>> SOME GREAT PARTS IN THIS DEMO FROM NEW ZEALAND, WELL WORTH CHECKING OUT
IF ONLY FOR THE MUSIC (2 DISKS).....MEGADEMO/VISION.>>>THIS IS YET ANOTHER MEGADEMO FROM
THEM, BUT SOME GOOD GRAFIX FROM A NEW MEMBER....PARTYTIME/SLIPSTREAM >>>> IT'S BASICALLY A
NUMBER OF DIGITISED PICS FROM THE BOURNEMOUTH PARTY WHICH ARE DISPLAYED PROGRESSIVELY. THERE
ARE BOBS AND LOGOS DISPLAYED OVER THE PICS, BUT THEY APPEAR ONLY AS SHADOWS. WHICH ADDS TO
THE EFFECT OF THE PICS WHICH ARE IN B/W. CODED BY ANDI (NICE ONE).....LANDSCAPE/MODE D >>>>
AN UNUSUAL ONE THIS, IT IS DISPLAYING (IN FRAMEWORK FORM) A LANDSCAPE WHICH IS CONTINOUSLY
CHANGING SHAPE AND ROTATING, GREAT MUSIC....REBELLION/NETWORK>>>> WHAT CAN I SAY, SOME OF THE
BEST MUSIC I HAVE EVER HEARD ON THE AMIGA, ALL CODED BY 4MAT. DON'T EXPECT TO SEE ANY GREAT
ARTWORK COZ THERE ARE NO GRAFIX.....HIT THE ROAD/FLASH PRODUCTION (ITS A MEGADEMO), THIS ONE
WAS MADE FOR THE UPFRONT PARTY IN DENMARK, IT CONTAINS SOME EXCELLANT MUSIC AND ARTWORK AND
IS A REAL TEAM EFFORT WITH ALL MEMBERS OF THE GROUP CONTRIBUTING.....VECTORSTUFF/IT>> ANOTHER
ONE PRODUCED FOR THE UPFRONT PARTY, THIS DEMO CONTAINS AN ABSOLUTELY FANTASTIC TUNE AND SOME
REALLY GOOD VECTOR STUFF, FROM NORWAYS BEST !!....VECTORBALLS/ARCADIA>>>> A POWERFUL TUNE
AND SOME NICE MULTICOLOURED BALLS MOVING AND ROTATING....

PLEASE SEND YOUR DEMOS FOR REVIEW TO NOSAHS ADDRESS ON PAGE 2.



DEAR MR DROKK

ARE YOU IN TROUBLE ????

ARE YOU IN THE SHIT ???

LET MR DROKK HELP YOU OUT....

DEAR MR DROKK,

I NEED YOUR HELP !!. AS I AM AN AMIGA FREAK, I VERY RARELY HAVE TIME FOR A SEX LIFE....UNTIL NOW. I AM 16 YEARS OLD AND HAVE NEVER HAD A GIRLFRIEND. DARKSTAR HAS A SISTER CALLED ELSA WHO IS 17, SHE HAS AN AMAZING FIGURE, PERSONALITY, SENSE OF HUMDUR..... AND 36C TITS !!!

SHE WANTS TO GO OUT WITH ME DESPERATELY AND I WANT TO SHAG HER, BUT I HAVEN'T GOT A CLUE WHAT TO DO !. ALL OF MY FRIENDS SAY THAT I HAVE "NO SPATULA" WHEN I REALLY HAVE TWO INCHES. THEY TAKE THE PISS OUT OF ME AND I HATE IT.

CAN YOU HELP ME. ?....PLEASE !!!.

DAN/SLIPSTREAM.

DROKK SAYS ...

WELL DAN, IF YOU LOOK AT YOUR PROBLEM CLOSELY, IT'S NOT AS BAD AS IT SEEMS. IF YOU TOOK YOUR FRIENDS A LITTLE LESS SERIOUSLY IT WOULD CERTAINLY HELP A LOT. SO YOUR FRIENDS SAY YOU HAVE "NO SPATULA", WELL HAVE YOU EVER THOUGHT OF TAKING THIS AS A COMPLIMENT.? HARD TO BELIEVE I KNOW, BUT MY FRIENDS CALL ME "PEEWEE" AND I'M THE PROUD OWNER OF AN 11 INCH MONSTER SNAKE.

STILL DON'T BELIEVE ME ?. LISTEN, IT'S THE SAME WITH FAT GUYS. I MEAN, YOU MUST HAVE CALLED A FAT GUY "SLIM", HUH ??.....AND IF YOU BELIEVE THAT CRAP, YOUR TWICE AS DICKLESS AS YOUR LETTER MADE YOU APPEAR. I CAN'T HOLD BACK THE TRUTH ON YOU....

FOR A START, HOW DO YOU EXPECT TO SATISFY A MATURE GIRL WITH NO MORE MEAT THAN A MAGGOT.? OF COURSE, YOU COULD BLUFF AND BOAST YOUR WAY WITH ELSA, BUT CAN YOU IMAGINE THE EMBARRASMENT WHEN THE TRUTH COMES DUT.?

THE MOST LOGICAL SOLUTION TO YOUR PROBLEM AS FAR AS I CAN SEE IS TO AVOID ELSA LIKE THE PLAGUE, IF ONLY TO SAVE YOUR EMBARRASMENT. FAILING THAT, YOU COULD ALWAYS TAKE UP THIS MONTHS DROKK TIP.

Here's a Drokk tip.... JUI

JUDGE DROKK 9 BACK LANE WEST

BOLLOCKS TO BIRDS 'N' BLOW UP DOLLS WHEN YOU ARE AFTER A ROYSTON SHAG. SIMPLY GRAB A MILKBOTTLE, FILL IT WITH AT LEAST 1/2 BARNSLEY POUND OF RAW LIVER. SIT IT ON TOP OF THE FIRE UNTIL IT'S S. YORKS WARMED THROUGH AND DIP YOUR SAUSAGE, JUST AS GOOD AS THE ENGLAND REAL THING !!

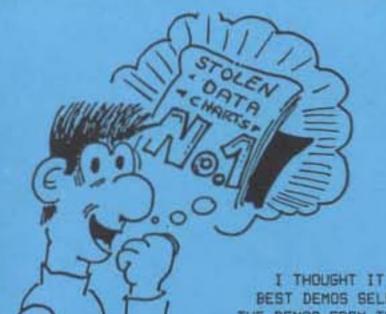
CYCLONE II HARWARE/SOFTWARE

Cyclone II is a piece of Harware & Software that will copy almost any original games (i.e Dragons Lair, Batman, Blood Money, New Zealand Story etc) It requires a second drive & works by controlling it as a slave device & ignoring the Amiga disk drive controller chip, high speeds & great data accuracy are achieved with Cyclone II. It just costs 15 pounds complete with Hardware and Software. Contact Manny of Pendle Europa for more info or for your orders.

Fostal-Orders should be made payable to: Mr Lee Mansfield.

THE STATE OF THE S

REVENSEL: RELEASE DATE FOR ISSUE #3 15 30TH MARCH 1990



AND SO, ONCE AGAIN WE REACH THE CHARTS PAGE, IF YOU RECEIVED A COPY OF THE LAST ISSUE OF STOLEN DATA BUT DIDN'T RETURN YOUR VOTE SHEET THEN DON'T CRITICISE ANY OF THESE CHARTS...MAKE SURE YOU SEND THE VOTE SHEET NEXT TIME !!!. THANKS TO ALL WHO DID RETURN THE VOTE SHEETS.

IF YOU FEEL THAT THERE ARE DITHER CHARTS WHICH WE COULD RUN THEN WRITE WITH YOUR SUGGESTIONS. BUT I WARN YOU NOW, I AM NOT INTERESTED IN RUNNING CHARTS LIKE : BEST FILM, BEST ACID GROUP, BEST BLOW JOB ETC....KEEP IT AMIGA ORIENTATED !!!

I THOUGHT IT MIGHT BE A GOOD IDEA, INSTEAD OF PUTTING ONLY THE BEST DEMOS SELECTED ON THE DISK MAG. TO INCLUDE EACH MONTH, ONE OF THE DEMOS FROM THE BEST OF ALL TIME LIST ON THIS PAGE. SO FOR EXAMPLE YOU COULD GET THE BALL DEMO/TRISTAR ON THE DISK ALONG WITH THE NEW DEMO (S) CHOSEN FROM THE DEMO REVEIW PAGE....PLEASE LET ME KNOW YOUR FEELINGS ABOUT THIS WHEN YOU RETURN YOUR VOTE SHEETS.

THE TOP CRACKERS

4.	(11)	QUARTEX	(164)	6.	(7)	SUBWAY	(34)
2.	(2)	VISION FACTORY	(154)	7=	(-)	TRISTAR/DCS	(32)
3.	(3)	PARANDIMIA	(144)	7=	(6)	TRILOGY	(32)
4.	(4)	DRACLE	(128)	9.	(9)	ACCUMULATORS	(26)
5.	(5)	DEFJAM/CCS	(126)	10	(-)	SLIPSTREAM	(12)

OUT OF ALL THE CHARTS I'VE EVER RUN, THIS IS THE FIRST TIME THAT THE TOP 5 HAVE BEEN EXACTLY THE SAME IN TWO CONSECUTIVE CHARTS !!!. I FUCKED UP LAST ISSUE SAYING THAT SUBWAY DON'T CRACK, I WAS PUT RIGHT ... SORRY MATTHEW. TWO NEW ENTRIES. TRISTAR/DCS COOPERATION ARE NOW STARTING TO WORK TOGETHER A BIT MORE AND THIS IS LIKELY TO IMPROVE MORE NOW THAT HENDY HAS HIS AMIGA. THE ENTRY FOR SLIFSTREAM WILL OF COURSE PLEASE MARK, BUT IS IT JUSTIFIED ???. NEXT ISSUE I PREDICT ORACLE WILL BE HIGHER, AFTER THAT IT'S ANYBODYS GUESS.

BEST DEMOS

- 1. SEVEN SINS/SCOOPEX FINLAND. 6. MY ROOM/FAIRLIGHT
- 2. MEGADEMO/ RED SECTOR
- 3= WOOAW/SPREADPOINT
- 3= FOLLOW ME/RED SECTOR
- 5. DEMONS FOR EVER/DOC

- 7. MEGADEMO II/DEXION
- B. BALL DEMO/TRISTAR
- 9. PUGGS IN SPACE/DIONYSIS
- 10 VECTORS AGAIN 7/T.LANDSBURG.

WELL, I THOUGHT IT WOULD APPEAR AT NUMBER 1 THIS TIME, 7 SINS HAS HAD FEOPLE TALKING FOR SOME TIME NOW, BUT HOW LONG WILL IT STAY THERE ??. RED SECTOR LIVE UP TO THEIR REPUTATION, WITH 2 DEMOS IN THE TOP TEN, I PREDICT THAT THERE WILL BE VERY FEW ISSUES OF STOLEN DATA WHERE RED SECTOR DO NOT HAVE AT LEAST ONE DEMO IN THIS TOP TEN. REMEMBER. THIS IS A TOP TEN OF ALL TIME, SO BEAR THAT IN MIND WHEN YOU COMPLETE YOUR VOTE SHEET.

BEST TRAINED GAME

1. SHOULS 'N' GHOSTS (1 DISK VERSION) TOP SWAP.

2. 7 GATES OF JAMBALA

SUBWAY.

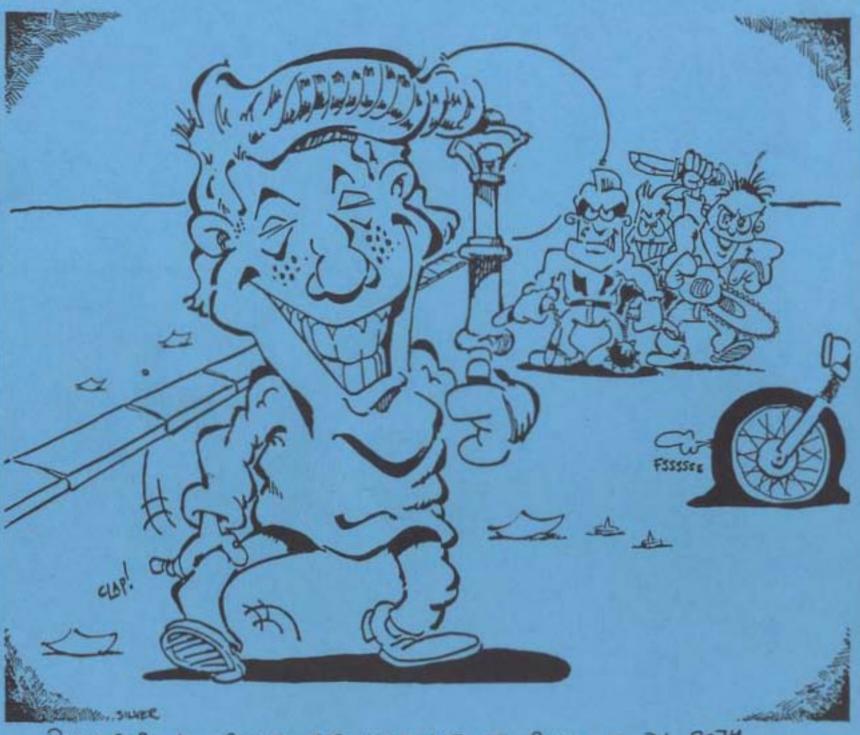
3. SPACE ACE

PARANDIMIA

I THOUGHT SUBWAY WOULD HAVE GOT ALL THREE PLACES IN THIS CHART BUT.....



WHY KILL YOURSELF?



REMEMBER: ALL ARTICLES FOR ISSUE #3 TO REACH US BY 20TH MARCH

HHY KILL YOURSELF JUST BECAUSE YOU CAN"T BUY STOLEN
DATA AT YOUR LOCAL MAGAZINE SHOP ??.
YOU CAN ORDER IT BY POST FROM THE ADDRESS HERE.

THE COST IS AS FOLLOWS :

UK : SEND 30P WITH DISK AND SAE.
EURO : SEND BANKNOTE CLOSEST TO ONE
POUND STERLING + A DISK.

-NOSAH99 ST LUCIA PARK
BORDON, HANTS
GUSS OLD
ENGLAND

THIS MAGAZINE WAS BROUGHT TO YOU BY...

DCS/TRISTAR/ANARCHY UK